

SENIOR HIGH ART RULES

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IMPORTANT CHANGES AND CLARIFICATIONS:

1. For state competition, please use the CACS judging forms found on the CACS website.
2. All art projects **MUST** have a label attached securely with the following information: name, grade, school, and category.
3. One completed judging form, a completed Artist's Idea Statement, and other required resources **MUST be submitted in advance of the competition (see CACS Pre-Competition Deadlines)**. Judging Forms, Artist's Idea Statements, and CACS Pre-Competition deadlines are available online.
4. Please avoid Greek mythology and dragon themes. While they can communicate a positive message, they can also be easily misinterpreted.
5. Only advanced students may consider imagination drawing or painting. An original idea sketch that clearly shows advanced knowledge of the subject is required for imagination drawing or painting. It is important for our students to begin by learning the fundamentals of observational drawing. The goal of our competition is to help students develop disciplined skills.

General Rules

1. Entries are not restricted to sacred themes, but must visually communicate a positive message. Landscapes, buildings, wildlife, portraits, and still life themes are all great options. **Please avoid Greek mythology and dragon themes. While they can communicate a positive message, they can also be easily misinterpreted.** Please be sure to have Artist's Idea Statements approved as early as possible to help prevent any disqualifications. Artist's Idea Statements along with other required resources may be submitted to the Art Division Chairman at any time before the actual CACS Pre-Competition Deadline (see CACS Pre-Competition Deadlines online). Entries which reflect humanism, occultism, or worldliness will be disqualified; basically, any subject detrimental to spiritual edification will not be allowed.
2. Each entry will be the original creation of the participant alone, but the participant may have had advice or instruction.
3. Each entry must have been created since the last National Competition.
4. **Students should do original drawings or paintings from personal photographs or actual life.** Only advanced students may consider imagination drawing or painting. An original idea sketch that clearly shows advanced knowledge of the subject is required for imagination drawing or painting. **-If a photograph taken by another person is used, written permission from that person is required.** The student must strive to be creative in his interpretation of the photograph, rather than trying to copy it exactly. There must be a significant change, at least 40%, in the artwork when using another person's photograph. Any photograph used must be included with the artwork. Copying of any existing artwork (painting, drawing, illustration, etc.) is prohibited.

5. **Entries may not include likenesses or representations of any celebrities, copyrighted or licensed artwork or characters (such as characters or recognizable environments from animated films, cartoons, television, movies, books, music groups, or video games) in part or in whole.**
6. Tracing/carbon paper or mechanical devices such as opaque projectors and light boxes are not allowed for obtaining accurate proportions for any drawing or painting.
7. Two-dimensional work must be matted or framed **or gallery-wrapped canvas or cradled**. Framing is an important aspect of the presentation of a work of art. A simple frame and mat are effective. Elaborate mats and heavy ornamental frames are not necessary and sometimes detract from the artwork. **(See photography rule 5 for specific photography requirements.)**
8. Each student must sign the "Statement of Originality" on the Artist's Idea Statement.
9. *Photographs showing the development of the artwork may be included with the Artist's Idea Statement, if desired. Photographs are not a replacement for a required pattern.*
10. The art student is not required to attend National Competition.
11. Special lighting will not be permitted. The lighting in the exhibit room is the only lighting that will be allowed. Lighting that is part of the piece (integrated into the piece and self-contained) to illuminate areas may be allowed only for the following categories: Woodworking, Sculpture, and Crafts. Power sources for lighting must not require electrical plug in for display.
12. All works must be ready to display. Three-dimensional and textile entries must include provision for display.

Individual Category Rules-

Calligraphy

1. Lettering will be done with a calligraphy pen, either metal or fiber tip. **Ruling pens, quills, automatic pens, refillable paint pens, and archival ink monoline pens are also acceptable.** Ordinary felt tip markers are not acceptable.
2. No traced letters or dry-transfer lettering will be acceptable.
3. Any style of calligraphy **or hand-lettering** may be used, **and must be based on established lettering styles.**
4. The entry may contain other elements (color, illustration) but the lettering should be the dominant element.
5. Lettering should be original: i.e., done by the student himself. Alphabet styles **MUST** be based on an example supplied by the teacher, taken from a reliable online source, or taken from a book.* Your source **MUST** be provided on the Artist's Idea Statement (question #1).
6. Attention should be paid to the overall composition or arrangement of words and lines to ensure balance, focus and communication.
7. If the entry is not in English, the contestant must include a translation attached to the Artist's Idea Statement.

*Suggested book for calligraphy examples:—*Calligraphy from Beginner to Expert*, Caroline Young, Chris Lyon, Paul Sullivan, Usborne Publishing, ISBN 0-7460-0426-5

Monochromatic Drawing:

1. Monochromatic drawing is done only in one color.
2. The student may use ink, pencil, charcoal, or another drawing medium; a combination of these media is acceptable.
3. Work done in a medium subject to smearing must be sealed with a protective spray, or be covered with clear glass or acetate.

Polychromatic Drawing

1. Polychromatic drawing is done in more than one color.
2. The student may use pastels, crayons, colored pencils, or another drawing medium; a combination of these media is acceptable.
3. Work done in a medium subject to smearing must be sealed with a protective spray, or be covered with clear glass or acetate.

Watercolor

1. Translucent techniques will be acceptable; use of proper watercolor paper is required. **Aqua board is also acceptable.**
2. Opaque techniques will be acceptable if the paints used qualify as watercolors.
3. Any water-based medium, such as watercolor, gouache, or tempera, may be used. *Acrylic paints should NOT be used for the Watercolor Category.*

Oil Painting

1. Oil painting involves the use of oil-based paints on a suitable ground.
2. Oil paint and appropriate solvents must be used. Paint should be applied to a ground suitable to the medium. These include, but are not limited to, canvas, wood, and assorted art boards.
3. **The work must be completely dry before it is submitted.**

Acrylic Painting

1. Acrylic painting involves the use of acrylic paints on a suitable ground.
2. Paints must be acrylic polymers and should be applied to a ground suitable to the medium. These include, but are not limited to, canvas, wood, and assorted art boards. Additional substances may be used for textural effects, as long as the surface of the work remains paint.
3. The work must be completely dry before it is submitted.

Sculpture

1. Sculpture is the art of carving (subtracting), modeling (shaping), or welding (combining), to produce a three dimensional work.
2. Entries may NOT be modeled after another artist's sculpture. Using a three dimensional object such as a piece of fruit or vegetable to sculpt from is recommended. Works from molds are acceptable if the student created the mold and poured the object himself. Molds must be presented with the finished artwork.
3. Acceptable materials include, but are not limited to the following: wood, plaster, stone, metal, wax, ceramic slip, clay (both fired and unfired), balsa foam, model magic, and friendly plastic. Paper **alone** is an unacceptable material for sculptures. **Paper as a binding agent and molding medium is acceptable, i.e. papier-mache.**
4. No objects should be displayed other than the sculpture itself (i.e., flowers, plants, toys).
5. If possible, the sculpture should have an attached base. If a base is not attached, then the project should be placed on an appropriate surface, such as a ceramic tile, for display purposes.
6. **Entries should be original.** Entries should not include models or dioramas.

Garment Construction

1. Garment construction from fabric or non-traditional materials, such as paper, plastic, recycled materials, etc., is allowed.

2. Kits are not acceptable; however, commercially produced plans or patterns are acceptable. A copy of the plan or pattern must accompany the project. Photographs showing the development of the project are not a replacement for the required plan or pattern.
3. Garments must come to the competition ready for display on a dress form, mannequin, or substantial hanger (such as wood or metal). Garments will not be displayed on wire laundry hangers or plastic store-type hangers.
4. All designed garments must meet general standards of decency and modesty. Competition officials shall have full authority for making any determination in this regard. Projects determined to be inappropriate will be penalized.
5. Garment construction will be judged on the basis of originality, artistic design, and professional construction. Professional construction includes smooth well-pressed seams and hems, seam finishes on fabric raw edges, precise detail work, and overall neatness.
6. Machine sewing is allowed.
7. Accessories are not considered garments for this category.

Textiles

1. Entries will be limited to selections from this listing:
 - a. macramé; weaving (must show extensive, comprehensive work); quilting; needlework (such as candlewicking, embroidery, **ribbon embroidery**, crochet, cross-stitch, knitting, needlepoint, or crewel, etc.). No purchased garments, towels or similar items are permitted for these entries.
 - b. Wearable art using applique, paints, silk-dye, batik, or tie-dye items – purchased garments, towels or similar items are permitted for these entries.**
2. Kits are not acceptable; however, commercially produced plans or patterns are acceptable. A copy of the plan or pattern must accompany the project. Photographs showing development of the artwork are not a replacement for the required plan or pattern.
3. No objects should be displayed other than the textile itself (no furniture, plants, or other items).

Crafts

1. A craft can be anything three dimensional that is not strictly a sculpture or a textile, and that conforms to craft rule #2.
2. **Types of projects are limited to the following:** jewelry making; stained glass; candle making; flower arranging (only if the student has made the flowers); decorative castings (from plaster, etc., as long as the student pours and decorates it himself); basketry; tole painting (on wood or metal); wood burning; sand art; ribbon crafts; **string/thread art**; decoupage; diorama; beadwork; leather work; metal repousse; punched designs into metal; papier-mâché, origami (paper folding), and mosaic.
3. No kits or commercially produced plans, or parts of such, are acceptable. Entries are to be original and handmade, not copied from a commercial pattern. **Original student plans (sketches) must be included with the work. A commercially-produced pattern is allowed for origami.**
4. Purchased beads, pin backs or earring backs for jewelry are acceptable. Containers and garments used for these projects may be purchased. Original student plans (sketches) must be included with the work. A commercially-produced pattern is allowed for origami.

Printmaking

1. Printmaking is a design or picture carved or etched into one surface, then inked and transferred to another surface. More than one carved or etched surface may be employed to produce a single print.
2. The following media will be acceptable: linoleum block, woodcut, etching, dry point, collagraph, silk screen, speedy-carve material, glass, Plexiglass, and glass-like material.

General Rules for Photography Categories: Still Life and Macro, Landscapes and Architecture, People and Animal Photography.

1. The print may not have obvious “touch up” work. Good retouching, whether digital or analog, cannot be detected.
 - a. Retouching work should be limited to enhancements and modifications that improve the presentation of the image, but do not change the truth of the original story. The photographer may not add or replace elements in an image. Red-eye removal and spot editing are permitted.
 - b. Retouching may only include the use of corrective functions to improve the natural appearance (for example: levels, contrast, brightness, curves, intensity, tone, hue, saturation, color balance, etc.).
 - c. Artistic filters may NOT be used.
 - d. Retouching is part of the creative process. Good retouching cannot be seen and poor retouching will be graded against; therefore, graphics and text must not be included.
2. The print will be judged on the basis of composition, aesthetic appeal, and originality.
3. All photographs **MUST** have a label attached securely with the following information: name, grade, school, and category. ***If the photograph is chosen for the National Competition***, the name of the student, the school, and the school address must be on a label in the top center location on the back of the print.
4. The minimum print size is 7 x 10 inches.
5. **Photos must be matted and may not be framed. Mats must be white.** Photos may not be double matted, and decorative elements (such as scrolling) on the mat are not permitted.
6. Photography must be accompanied by Photography Artist’s Idea Statement.
7. **Note:** Not every photograph will fit one of these categories. To be entered in this competition, a photograph must fit one of the listed categories.

Still Life and Macro Photography

1. The photograph must be a single black and white or color image of a still life, macro photograph, or design.
2. Still Life photography is a grouping of small objects placed in arrangement by human design in a pleasing composition. *Still life should NOT include living people or animals.*
3. Macro photography is an extreme close-up of a subject at a magnification of **life-size or larger**.

Landscape and Architecture Photography

1. The photograph must be a single black and white or color image of a landscape or architecture.
2. Landscape photography is an expanse of scenery that is extensive and can be seen from a single viewpoint, such as a picture representing natural inland or coastal scenery.
3. Architecture photography is of manmade buildings and structures that capture the entire construction or only a portion. Trademarks, logos, or other copyrighted material existing on the buildings or structures should be obscure and not a prominent focus of the photograph.

People and Animal Photography

1. The photograph must be a single black and white or color image of people or animals.
2. People photography is of an individual or group that is the main subject in the composition. It may be posed or candid.
3. Animal photography is of animals in their captive or natural setting. This category includes any living thing that is not human or a plant.

Digital Media

1. Digital Media is a category which includes digitally created art that goes beyond a single artistic medium such as photography or painting. Digital Media means the composition or design is created, developed, assembled, or finished with the use of computer hardware and software. Many graphic design projects are considered Digital Media. A verse added to a photograph(s) taken by the student would be an excellent option.
2. Digital Media may be pixel-based, vector-based, or a combination of the two. The work may include illustration elements, typography, photography, scanned elements, and other digital elements. All elements must be the student's original creation. Photos and illustrations (if used) must be student's original work.
3. The digital file may be printed on a variety of media including, but not limited to, paper or canvas. The final print should be of high enough resolution to produce a smooth image with no unintended pixilation. The final print should be suitably matted, mounted, or framed as with any piece of fine art.
4. Digital Media will be judged on the basis of composition, aesthetic appeal, originality, and technical achievement.
5. A storage device with the digital image in its original file is to be submitted with the entry: This should be protected in an envelope taped to the back of the entry; the name of the student and his/her school should be written on the envelope.
6. **In addition, a process document must be included illustrating the resources used (such as photos, scans, illustrations, or other elements) in creating the entry. The process document should be a piece of paper (or papers); this is for a quick reference for the judges to view all of the elements used in the project. Include the process document with other paperwork (judging forms, artist idea statement). Do not create a book or booklet; this document will not be returned.**

Woodworking

1. Entries such as tables, chests, shelving, furniture, and other pieces using carpentry techniques such as joinery are appropriate for this category. Pieces shaped or created using artisanal techniques such as pens or bowls should be entered in other appropriate categories such as sculpture (carving) or crafts.
2. The design must be original. A simple mechanical drawing done by the student must be submitted.
3. All production procedures (sawing, mitering, routing, assembling, and finishing) must be done by the student himself; the work may be done under adult supervision.
4. The maximum size is to be 40 cubic feet.
5. No kits are permitted.

Mixed Media

1. Mixed Media includes predominantly two or three-dimensional artwork, including relief elements, which combines two or more mediums including the use of paint, ink, pencil, chalk, oil paints, tempera paints, sand, collage, and printmaking.
2. Adhesives and glazes such as glues, fixatives, etc. are allowed in the assembling and finishing processes. Photographs not taken by the student may be used as long as the portion used cannot be recognized as part of the original picture.
3. **Parts not made by the student should total no more than 20% of the overall work. These should not be the dominant feature of the piece.**